

Student activity sheet 4: Creating a learning challenge

Your task is to create a 'web quest' that helps users **to develop an understanding of organ and/or tissue donation and transplantation**. How are you going to engage those who explore your web quest? What activities do you want them to complete and what questions will you ask them? Identify at least four (4) reliable websites that provide information for the questions and activities you design.

1. What will be the focus of your web quest? What name will you use?

2. How will you make it engaging for users? Make sure users don't get the impression this is just a set of questions they have to provide answers for.

3. Decide on the main activity users of the web quest need to complete. Is it a problem to solve? A scenario to complete? A brochure to publish online? Take time to make this decision as the activity you choose will shape the success of the users' experience.

4. How will you provide information or guidance to those who use your web quest? You need to support users by explaining clearly what they are to do and by directing them to relevant information.

5. How will you evaluate the reliability of the websites users will rely on to find key information? Be sure to present links to selected websites as part of your description of the task to be completed.

6. Look back over the activity and ensure that when users complete it they will have gained a better understanding of some aspect of the process of organ and/or tissue donation or transplantation.

7. When you've finished your web quest ask another group to do it. Then ask them for feedback about:

- ▶ what they learned
- ▶ what they would change to make it more engaging.